George Fentham Endowed School Year 4 Curriculum Overview

	Autumn Term	Spring term	Summer Term			
Maths	Units - Place Value, Addition and Subtraction, Area, Multiplication and Division A,	Units -Multiplication and Division B, Length and Perimeter, Fractions, Decimals A,	Units -Decimals B, Money, Time, Shape, Statistics, Position and Direction			
	Steps Represent/partition numbers to 1000 Number line to 1000/10000 Thousands Represent/partition numbers to 10000 Flexible partitioning of numbers to 10000 Find 1. 10. 1000. 1000 more or less Estimate on a number line to 10000 Compare and order numbers to 10000 Roman numerals Round to the nearest 10, 100, 1000 NC objectives Read and write numbers up to 1,000 in numerals and words (Y3) Identify, represent and estimate numbers using different representations Recognise the place value of each digit in a 3-digit number (hundreds, tens, ones) (Y3) Count in multiples of 6, 7, 9, 25 and 1,000 Find 1,000 more or less than a given number Order and compare numbers beyond 1,000 Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value	Number - Multiplication and Division B Steps • Factor pairs • Using factor pairs • Multiply by 10/100 • Divide by 10/100 • Related facts multiplication/division • Informal written methods - for multiplication • Multiply a 2-digit number by a 1-digit number • Multiply a 3-digit number by a 1-digit number • Divide a 2-digit number by a 1-digit number • Divide a 3-digit number by a 1-digit number • Divide a 3-digit number by a 1-digit number • Correspondence problems • Efficient multiplication NC objectives • Recognise and use factor pairs and commutativity in mental calculations • Recall multiplication and division facts for multiply and divide whole numbers and those involving decimals by 10, 100 and 1,000 (Y5) • Solve problems involving multiplying andadding, including using the distributive law to multiply 2-digit	Steps Make a whole with tenths Make a whole with hundredths Partition decimals Flexibly partition decimals Compare decimals Order decimals Nound to the nearest whole number Halves and quarters as decimals Recognise and write decimal equivalents of any number of tenths or hundredths Solve simple measure and money problems involving fractions and decimals to 2 decimal places Compare numbers with the same number of decimal places Round decimals with 1 decimal places Round decimals with 1 decimal place to the nearest whole number Recognise and write decimal equivalents to 1/4,1/2 and 3/4 Measurement - Money Steps Write money using decimals Convert between pounds and pence Compare amounts of money Estimate with money Calculate with money Solve problems with money Solve problems with money Steps Estimate, compare and calculate different measures, including money in pounds and			

 Round any number to the nearest 10, 100 or 1,000

Number - Addition and Subtraction Steps

- Add and subtract 1s, 10s, 100s and
- Add up to two 4 digit numbers-no exchange
- Add/subtract two 4 digit numbers 1 exchange
- Add/subtract two 4 digit numbers more than one exchange
- Efficient subtraction
- Estimate answers
- Checking strategies

NC objectives

- Add and subtract numbers with up to four digits using the formal written methods of columnar addition and subtraction where appropriate
- Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why
- Estimate and use inverse operations to check answers to a calculation

Measurement - Area

Steps

- What is area
- Count squares
- Make shapes
- Compare areas

NC objectives

Find the area of rectilinear shapes by counting squares

$\underline{\text{Number - Multiplication and Division } \textbf{A}}$

<u>Steps</u>

- Multiples of 3
- Multiply and divide by 6, 7 and 9
- 6,7 and 9 times tables and division facts
- The 3, 6 and 9 times tables

numbers by 1 digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects

- Multiply 2-digit and 3-digit numbers bya 1-digit number using formal written layout
- Use place value, known and derived facts to multiply and divide mentally,including: multiplying by 0 and 1; dividing by 1; multiplying together 3 numbers

Measurement - Length and

PerimeterSteps

- Measure in kms and ms
- Equivalent lengths (kms and ms)
- Perimeter on a grid
- Perimeter of a rectangke
- Perimeter of rectilinear shapes
- Find missing lengths in rectilinearshapes
- Calculate perimeter of rectilinearshapes
- Perimeter of regular polygons/polygons

NC objectives

- Convert between different units of measure [for example, kilometre to metre: hour to minute]
- Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres

Number -Fractions

<u>Steps</u>

- Understand the whole
- Count beyond 1
- Partition a mixed number
- Number lines with mixed numbers
- Compare and order mixed numbers

pence

Measurement - Time

Steps

- Years, months, weeks and days
- Hours, minutes and seconds
- Convert between analogue and digital times
- Convert to/from the 24 hr clock

NC objectives

- Solve problems involving converting from hours to minutes, minutes to seconds, years to months, weeks to days
- Read, write and convert time between analogue and digital 12- and 24-hour clocks

Geometry - Shape

Steps

- Understand angles as turns
- Identify angles
- Compare and order angles
- Triangles
- Quadrilaterals
- Polygons
- Lines of symmetry
- Complete a symmetric figure

NC objectives

- Recognise angles as a property of shape or a description of a turn (Y3)
- Identify acute and obtuse angles and compare and order angles up to two right angles by size
- Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes
- Identify lines of symmetry in 2-D shapes presented in different orientations
- Complete a simple symmetric figure with respect to a specific line of symmetry

Statistics

Steps

- Interpret charts
- Comparison, sum and difference
- Interpret/draw line graphs

NC objectives

- 11, 12 times tables and division facts
- Multiply by 1 and 0
- Divide a number by 1 and itself
- Multiply 3 numbers

NC objectives

- Recall multiplication and division facts for multiplication tables up to 12 x 12
- Recognise and use factor pairs and commutativity in mental calculations
- Count in multiples of 6, 7, 9, 25 and 1,000

Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividingby 1; multiplying together three numbers

- Understand improper fractions
- Convert mixed numbers to improper fractions/ improper fractions to mixednumbers
- Equivalent fractions on a number line
- Equivalent fraction families
- Add 2 or more fractions
- Add fractions and mixed numbers
- Subtract 2 fractions
- Subtract from whole amounts/mixednumbers

NC objectives

- Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators (Y3)
- Recognise and show, using diagrams, families of common equivalent fractions
- Add and subtract fractions with thesame denominator

Number - Decimals

Steps

- Tenths as fractions/decimals
- Tenths on a place value chart/numberline
- Divide a 1-digit number by 10
- Divide a 2-digit number by 10
- Hundredths as fractions/decimals
- Hundredths on a place value chart
- Divide a 1 or 2- digit number by 100

NC objectives

- Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing 1-digit numbers or quantities by 10 (Y3)
- Recognise and write decimal equivalents of any number of tenths

- Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs
- Solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs

Geometry - Position and Direction Steps

- Describe position using co-ordinates
- Plot co-ordinates
- Draw 2D shapes on a grid
- Translate on a grid
- Describe translation on a grid

NC objectives

- Describe positions on a 2-D grid as coordinates in the first quadrant
- Plot specified points and draw sides to complete a given polygon
- Describe movements between positions as translations of a given unit to the left/right and up/down

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English	Charlie Small's Adventures Action-Adventure story following a boy's diary entries as he explores the jungle. Focus: Reading Skills		The Boy who Fooled the World by Lisa Thompson Mystery novel about a boy who is hailed as an artistic genius and how one lie can ruin everything. Focus: Reading Skills	•	Madame Pamplemousse by Rupert Kingfisher Fantasy novel set in Paris with a mysterious food shop and its intriguing owner, Madame Pamplemousse Focus: Reading Skills
	Bottersnikes and Gumbles by S A Wakefield Light-hearted action- adventure stories featuring some unique characters Focus: Multi-genrewriting skills	A Selection of myths linked to our history topic of 'The Romans' Focus: Multi- genre writing skills	The Great Kapok Tree by Lynne Cherry A modern fable and dilemma text that encourages children to think about their responsibilities in the global environment, linking to our science and history topics. Focus: Multi- genre writing skills	Non-fiction unit: explanation texts An exploration of exploration text conventions linked to our DT topic of 'Chocolate'.	Raven Boy by Pippa Goodhart A historical fiction text focusing on the thoughts, feelings and exploits of an orphaned boy living in London at the time of the plague and the Great Fire of London. Focus: Multi-gentre writing skills

Reading skills: Focusing on the key skills of word meaning, retrieve and record, inference, predicting summarising, making comparisons and evaluating the author's use of words and phrases.

Writing Skills: Plan writing by discussing writing similar to that which they are planning to write in order to understand and learn from its structure, vocabulary and grammar and to plan by discussing and recording ideas. Composing and rehearsing sentences orally (including dialogue) building a varied and rich vocabulary. Organising paragraphs around a theme and, in narratives, creating settings, characters and plot. To begin to proofread and edit their work.

Grammar: Including choosing nouns or pronouns appropriately for clarity and cohesion and to avoid repetition, using fronted adverbials, using commas after fronted adverbials, indicating possession by using the possessive apostrophe with plural nouns and using direct speech. Be able to use age-appropriate grammatical terminology accurately

Spelling: Including using further prefixes and suffixes and spelling further homophones, spelling words from the Year 3&4 statutory spelling list and placing the possessive apostrophe accurately in words with regular plurals and in words with irregular plurals

Handwriting: Increase the legibility, consistency and quality of handwriting.

Science	Circuits and Conductors: Investigate electrical circuits and their components. Investigate conductors and insulators. Create electrical circuits controlled by a switch	States of Matter: Understand properties of solids, liquids and gases. Investigate change of state when materials are heated or cooled. Explore evaporation and condensation and the water cycle	Living in Environments: Explore habitats and their animal suitability. Classify animals and plants according to characteristics Explore human impact on habitats and environments	Eating and Digestion: Construct and interpret food chains Explore teeth and their functions Investigate how the digestive system works.	 Changing Sound: Explore how sound is made. Investigate whether sounds can travel through different materials. Explore the relationship between distance and volume. Investigate how pitch can be altered 	Scientist focus: Research the life and work of a modern day scientist. Present research (linked to. ICT - Writing for different audiences)
RE	What impact does faith have on how we grow up? The significance of names.	How can we fulfil our duty to love one another? • How those close to us can offer us comfort and protection.	What impact does the sacred Arabic word of the Qu'ran have upon the followers of Islam? • The importance of calligraphy to	What does Christian love require of believers and what might this reveal about God's love? • The Parable of The Lost Sheep	How does Jesus' message influence the world? • The idea of Jesus "Turning the world upside-down."	How can water be seen as a symbol of change? John the Baptist. The consequences of a promise. The Baptism ceremony.

	 The milestones growing up in faith. The importance First Holy Communion and the significance the Rosary. The significance of Bar Mitzvah and Bat Mitzvah and Bat Mitzvah to Jews. The Hindu namic ceremony. The story of Raksha Bandhar 	command play in our play in ou	Iments Ir lives. Ir lives. Intrance of Iment to	imes when they ave been very appy and nhappy. The story of Auhammad. The Qur'an: what teaches Auslims and how is an essential art of Muslim fe. The Five Pillars of slam.	 Unconditional love or Agape. The story of Zacchaeus. Exploring issues raised by their learning about Christian Love. 	the nature of persecution. The life of F Damien. The Christic festival of Pentecost.	of to C The wat	nat Baptism means Christians. e symbolism of ter in a church.
Art	They will explore co	llage he opportunity to re ent types of Roman r olour, shape and pat- ainting and the use o use a range of mate	esearch mosaics. tern f digital erials to Cliff, study how the children inspireleme	Journeys in Art: • Drawing and painting • Digital Art Study of Artists: • Clarice Cliff, Turner, Verrocchio Children will be exploring the theme of in art and looking at artists such as Cliff, J.M.W Turner and Verrocchio. T study their very different styles and how they depict this theme in their was children will create 3 different final p inspired by each artist and will be foce elements of line, tone and colour throutechniques of drawing and painting.		Study of Artist • Hundterwas Children will lear Hundertwasser of They will explore space. They will creating space in foreground and	Drawing, painting and collage Study of Artist: Hundterwasser Children will learn all about the artist Hundertwasser and the typical features of his wor They will explore the elements of colour, shape an space. They will look at how he uses the concept of creating space in his work through the use of foreground and background. The children will creat a final piece inspired by his work.	
Computing	Effective Search: • Develop skills and knowledge to effectively	Hardware Investigators • Understand the function of different parts of a computer.	Logo: • Learn commands and constructs of 2Logo.	Animation: Develop knowledge and skills to create increasingly complex	Online Safety: • Further developing knowledge of online safety including: phishing,	Building up	Writing for different audiences: • Learn that technology can be used to organise,	Spreadsheets: Using formula wizards Formatting cells.

	search internet search engines. Explore reliability of content.		Compos algorith and dro mathen I struct	nms iw natica	animations using 2Animate	malware, plagiarism and healthy screen time.	st	nd if tatements ebugging			 Using timersand spin buttons Graphs Creating a budgeting spreadshee t
D&T	Light it up: • Electrical systems/control • Purpose: To make a card with a light upfeature.			Chocolate: • Food and nutrition Purpose: To make a chocolate lollypop. Including learning about the Cadbury family and how chocolate is produced and made.		•	Moving Pictures: Mechanisms - levers and linkages Purpose: To make a storyboard with movingparts.			_	
French	 All Around Town Name some of the major cities of France. Identify and say typical amenities to be found in French towns. Say and order multiples of ten. Ask and give a simple address in French. Locate the correct part of a bilingual dictionaryto translate from French-English or vice versa. 			On The Move Name some types of transport. Use Je and Tu correctly in a simple sentence. Respond to simple instructions for direction and movement. Follow simple directions to find a place on a map.		•	 totopic vocabulary. Answer questionsusing the topic vocabulary. Take part in role playas a shopper/ shopkeeper, speakingin French. 		 Say sent the Cou atle Unc the Apr Ans 	the Time? and write a tence to tell time (o'clock). nt in fives to east 30. lerstand and use terms avant and ès. wer questions uta TV schedule.	
Geography	 Geography linked to history unit on Romans in Britain: Understand the extent of the RomanEmpire Discuss how Europe and Africa havechanged. 		Romans in	_	 Geography linked to history unit on the Mayan Civilization: Locate North and South America using maps, atlases, globes and digital resources. Map work locating Mexico and Central America using atlases Identify cities, the Mayans built Complete Ancient Maya on the map The Globe: Use of world maps, atlases, globes, digital/computer mapping to locat countries. Lines of latitude and longitude, equator, northernand southern hemispheres. 		rld ses, mputer o locate atitude ude, nd	• Des und phy incl mot	ins, earthquakes canoes: scription and lerstanding of rsical geography luding untains, canoes and thquakes.		
History	 Romans in Britain: The Roman empire and the impact on Britain (55BC to 400AD). To understand where the Roman Empire started 			The N	layan Civilization: Study of a 'Non-Euro	opean Society'	Hi •	story linked Explore hi	l to geogr a storical ev	ents suc	

and how the Roman Empire spread To know why the Romans came to Britain and what Britain was like before they arrived To know who Boudicca was To know how to use historical sources To understand viewpoints in history	 Connecting and contrasting between different civilisations (Make links to prior learning of the Egyptian Civilisation in Year 3) Establishing Narratives about the Ancient Mayan Civilisation Ask and answer questions about cause, change, significance, difference and similarities Understanding how knowledge of the past is constructed Developing knowledge of the Mayan Civilisation and what life was like as a Mayan To understand what everyday life was like for different people in the Mayan society To understand the writing and number systems for the Mayans for the Mayans 	
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Music (Whole class strings teaching)	Creating Sounds and Making Music: Focus Music/ Composers/Artists: Jig (Irish traditional), Circle Madness (12 bar blues), Manhattan Blues (Blues with call + response and/or improvisation).	Pulse and Rhythm Focus Music/ Composers/Artists: Manhattan Blues (Blues), I'm a Believer (Pop), Toss the feathers (Irish traditional).	Sound and Symbol Focus Music/ Composers/Artists: Toss the Feathers, Chariots of Fire, This is Me, Barrier Reef, Sailing Home, Blue Blazes	Play and Perform Focus Music/ Composers/Artists: Toss the Feathers, Chariots of Fire, This is Me, Barrier Reef, Sailing Home, Blue Blazes, Walk on Mars, Pachelbel's Canon, Too Much Rosin, Under the Coconut Tree.	Performance Skills Focus Music/ Composers/Artists: Toss the Feathers, Chariots of Fire, This is Me, Barrier Reef, Sailing Home, Blue Blazes, Walk on Mars, Pachelbel's Canon, Too Much Rosin, Under the Coconut Tree.	Creative Sounds Focus Music/ Composers/Artists: Reach (S Club 7), Dance With Me Tonight (Olly Murs), Hot Cross Buns (F#).
PE	Dance - The Serpent: Focus: Interpretation of a theme. New moves -the meander, the hood & the wrap	Cheerleading: Focus: Changing formation, Unison & Canon, Starting cheer. Competition: Class/group spirit scoring & SSP Festival	Gymnastics: Focus: Sequencing, changes in height, speed & direction - cart wheels	Gymnastics: Focus: Core balances & taking weight on a variety of body part, shoulder stands Cricket (Chance 2 Shine Led): Focus: Long barrier fielding, strik underarm bowling. Basic rules. Competition: Team games with respectively.		ing, striking the ball & rules. es with results & spirit
	Football: Focus: Dribbling, passing for distance & defending	Dodgeball: Focus: Introduce core dodgeball skills of throwing, catching, dodging & Blocking. Counter attack	Netball: Focus: Chest pass, bounce pass and shoulder pass.	Outdoor and Adventurous Activities: Focus: Problem solving & using maps.	Tennis: Focus: Backhand hitting, return the serve, & doubles	Athletics: Focus: Relay, discus & long jump. Competition: Spirit scoring, PB & Sports Day
						fering. Within each unit of riences against themselves
PSHE (Jigsaw)	Being Me in My World: Being part of a class team Being a school citizen Rights, responsibilities and democracy	Celebrating Difference: Challenging assumptions Judging by appearance Accepting self and others Understanding influences	Dreams and Goals: Hopes and dreams Overcoming disappointment Creating new, realistic dreams Achieving goals Working in a group	Healthy Me: Healthier friendships Group dynamics Smoking Alcohol Assertiveness Peer pressure Celebrating inner strength	Relationships: Jealousy Love and loss Memories of loved ones Getting on and Falling Out Girlfriends and boyfriends	Changes: Being unique Having a baby Puberty Confidence in change Accepting change Preparing for transition Environmental change

Curriculum Enrichment	 Rewards and consequences Group decision-making Having a voice What motivates behaviour? Music Wider Options - Strings Cheerleading Competition (PE) Understanding bullying Problem-solving Identifying how special and unique everyone is First impressions 	 Celebrating contributions Resilience Positive attitudes Music Wider Options - Strings Visit to Cadbury World (DT) 	 Showing appreciation to people and animals Music Wider Options - Strings Cricket Tournament (PE)
Whole School Events	 Roman Soldier Visit (History) After school Sports Club (Autumn 2) School Induction Programme Anti-Bullying Week Book Fair Parent Consultations & SEND Reviews Harvest Festival Remembrance Day/Poppy Appeal Christmas Church Service Christmas Carol Service Christmas Chronicle Competition School Council Elections Online Safety Group Elections Eco-Group Elections 	 Online Safety Day Health Week British Science Week Easter Church Service Parent Consultations & SEND Reviews World Book Day Red Nose Day Speak Out, Stay Safe (NSPCC) Easter Church Service Marie Curie Daffodil Appeal 	 Church Visit (RE) After school Sports Club (Summer 1) Sports Day Open Evening Y6 Church Leavers' Service and Diocesan Leavers' Service Summer Reading Challenge Transition