George Fentham Whole School Curriculum Map Design and Technology

Cooking and Strue		Structur	es Mechanisms		nisms	Textiles		CAD			Electrical systems/Computer control
Design and	Autumn				Spring			Summer			
Technology	1			2 1		2		1		2	
Nursery	Autumn/Harvest Purpose: To investigate different food.		Purpose make	who help up To design and models using ed materials.	Once upon a time Purpose: To design and construct a house. Pirates Purpose: To design ar construct a pirate shi		_	Growth and change		Amazing animals Purpose: To design and make models.	
	Cooking and nutrition		St	ructures	Structur constru		Structures and construction				Structures
Reception	·		<u>Inte</u> Th <u>Purpos</u> moving c usin	rs! Here comes dinosaurs! Inded user: nemselves Re: To make a dinosaur puppet g split pins.	Intended user: Themselves (imaginary) Purpose: To design and make a rocket, focusing on ways to attach different materials. Purpose: To design and make a rocket using appropriate construction materials (small and large scale modelling). Intended user: Themselves Purpose: To make Chinese noodles using the correct equipment.		In my garden Intended user: Themselves and their family Purpose: To make Easter nests by following instructions. Purpose: Design a mini beast. Computer aided design. Ipad Cooking and nutrition		Oh I do like to be beside the seaside Intended user: Noah (imaginary) Purpose: To design and make a large scale model of an ark. Intended user: Children in another year group. Purpose: To use a computer program to design and make a sea creature.		using recyclable material
		tructures and construction	Me	echanisms	Structure s/constru ction	Cooking and nutrition	Cooking and nut	rition	Structure s	Simple CAD	Simple CAD

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Year 1	Can You See Me? Intended user: Teddy (imaginary) Purpose: To keep teddy safe by designing a waistcoat. Context: Local environment, fictitious character		Moving African Animals Intended user: A child in the Reception class Purpose: To make a moving picture with a moving animal to show a younger child the animals and landscapes in Africa. Context: School	Perfect Pizzas Intended user: Themselves and a frier Purpose: To make a balanced healthy pizza for a party Context: Industry, loca community
	<u>Textiles</u>		Mechanisms - levers and sliders	Cooking and nutrition
Year 2	A traditional chair Intended user: A fairy- tale themed cuddly toy character Purpose: To design a strong, suitably sized chair for a particular cuddly toy character to sit in. Context: Home, story- based	Moving Vehicles Intended user: Children buying merchandise for the story 'Man on the moon' Purpose: To design a moon buggy as a prototype for merchandise linked to the story. Context: Industry, story-based		Bread - The Journ from Field to Pla Intended user: Lighthouse Keeper and themselves Purpose: To design a sweet bread for the Lighthouse Keeper's lunch. Context: Wider community/story-base Key events & individu Warbutons
	Structures	Mechanis CAD		Cooking and nutriti

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Year 3	Sandwich Bag Intended user: Paddington Bear Purpose: To design and make a sandwich bag to hold a marmalade sandwich. Context: Story-based	Packaging Intended user: Child or adult at Easter Purpose: To design an attractive package to protect a fragile object. Context: Industry Key events & individuals: Alfred Fielding and Marc Chavanne (inventor of bubble wrap)	Sandwich snacks Intended user: Another child within the class Purpose: To design a healthy sandwich based on a user's needs/requirements. Context: School
	<u>Textiles</u>	<u>Structures</u> <u>CAD</u>	Cooking and nutrition
Year 4	Light it up Intended user: Family member Purpose: To make a card with a light up feature Context: Home, local community	Chocolate Intended user: Children in Year 6 Purpose: To make a chocolate lollypop for a specific user Context: School, home Key events & individuals: Cadburys family (how chocolate is produced and made)	Moving pictures Intended user: Publisher Purpose: To make a storyboard with moving parts Context: Industry, story-based
	Electrical systems/control	Cooking and nutrition	Mechanisms - levers and linkages

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Year 5	Biscuits Intended user: For themselves and family members Purpose: To design healthy Christmas biscuits Context: School, home Key events & individuals: Mary Berry, Jamie Oliver, Delia Smith Cooking and nutrition	Beat the flood Intended user: A family on a fictitious island community Purpose: To design a prototype home to withstand a flood. Context: Wider environment (global) Structures - Shell and	Moving toys Intended user: For a child or adult Purpose: To design a moving toy using a cam system to attract people into a library. Context: Local community/industry Key events & individuals: Leonardo da Vinci inventions Mechanisms - Cams
Year 6	Ferris Wheel Intended user: For a specific age range Purpose: To design and make a rotating K'Nex Ferris Wheel that uses computer control Context: School, industry Key events & individuals: George Washington Gale Jr	Indian curry Intended user: For family and local community Purpose: To design and make a vegetable Indian curry Context: Home, local community Key events & individuals: Various chefs such as Nisha Katona, Cyrus Todiwala, Vineet Bhatia	Cushions Intended user: For themselves Purpose: To design and make a cushion. Context: Home
	Computer control Control Control Constructi on using Knex)	Cooking and nutrition	<u>Textiles</u>